

## Information

### Homework days:

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Homework needs to be returned by **Wednesday**.



### Reading:

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Please read with your child at home at least **5 times** a week and **record** it in their diaries.



### P.E:

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This is on a **Thursday** and a **Friday**. Please ensure that your child has the correct P.E kit in school.



### Come see us:

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If you have any questions or queries then please arrange to see your child's class teacher. We are available **Monday's, Wednesday's and Friday's** after school.



Welcome to  
Year 1



We hope you had a  
lovely holiday. This term  
our topic is:





**Physical Education**

**Focus: Games**

**Pupils should be taught to:**

- Master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities
- participate in team games, developing simple tactics for attacking and defending

**History**

- changes within living memory. Where appropriate these should be used to reveal aspects of change in national life
- significant historical people in their own locality

**Science**

**Animals including Humans**

-identify, name, draw and label the basic parts of the human body and say which part of the body is associated with each sense.

**Sound and Hearing**

- Children explore how we hear and can identify different sound sources.
- Children explore loud and quiet

**Design and Technology**

**Focus: Cooking and Nutrition - Preparing healthy snacks**

Use the basic principles of a healthy varied diet to prepare dishes. To understand where food comes from.

When designing and making, pupils should be taught to:

**Design**

design purposeful, functional, appealing products for themselves and other users based on design criteria, generate, develop, model and communicate their ideas through talking, drawing, templates, mock-ups and, where appropriate, information and communication technology

**Make**

Select from and use a range of tools and equipment to perform practical tasks [for example, cutting, shaping, joining and finishing]. Select from and use a wide range of materials and components, including construction materials, textiles and ingredients, according to their characteristics

**Evaluate**

explore and evaluate a range of existing products  
 evaluate their ideas and products against design criteria

- name and locate the four countries of the UK, capital cities
- understand the human and physical geography of a small area of the United Kingdom (immediate local area)
- use basic geographical vocabulary to refer to:
  - key physical features, including: hill, river, soil, valley, season and weather
  - key human features, including: city, factory, house, office and shop
- use world maps and globes to identify the United Kingdom and its countries
- use locational and directional language [for example, near and far; left and right], to describe the location of features and routes on a map
- use aerial photographs to recognise landmarks and basic human and physical features and devise a simple map and construct basic symbols in a key
- use simple fieldwork and observational skills to study the geography of their school and its grounds and the key human and physical features of its surrounding environment.

**ART**

**Focus: Drawing, Painting, Photography, Portraits**

Select a key artist to study

Pupils should be taught:

- the process of art evaluate work of others, teach skills, apply skills in context, evaluate own and others work
- to use a range of materials creatively to design and make products
- to use drawing, painting and sculpture to develop and share their ideas, experiences and imagination
- to develop a wide range of art and design techniques in using colour, pattern, texture, line, shape, form and space
- about the work of a range of artists, craft makers and designers, describing the differences and similarities between different practices and disciplines, and making links to their own work.